# Business Programming and Systems Analysis (BPA)

## **Business Programming and Systems Analysis (BPA)**

Graduates of Business Programming and Systems Analysis have strong technical skills in industry-required programming languages and database platforms, business/systems analysis and design, software development, web development, and mobile application development. Additionally, the teamoriented, project-based coursework familiarizes students with business process modeling, project management, and problem solving skills.

# **Business Programming and Systems Analysis (BPA)**

All degree-seeking students must complete a First Year Experience (FYE) course as part of the first 12 credit hours taken at Cincinnati State.

Semester 1		Lec	Lab	Credits
ENG 101	English Composition 1	3	0	3
IT 100	Computer Programming Foundations	2	3	3
IT 110	HTML with CSS and JavaScript	3	3	4
XXX XXX Humanities/Social Science Elective	ıl			3
Semester 2				
IT 101	.NET Programming 1	2	3	3
IT 111	Database Design and SQL	3	3	4
CIT 190	Career Preparation: Engineering and Information Technologies	1	0	1
COMM 110	Public Speaking	3	0	3
BPA 130	Business Systems Analysis and Design	2	3	3
Semester 3				
IT 140	PHP and MySQL	3	3	4
IT 102	.NET Programming 2	3	3	4
IT 161	Java Programming	3	3	4
ACC 101	Financial Accounting	2	2	3
Semester 4				
BPA 291	Full-Time Cooperative Education 1: Business Programming and Systems Analysis	1	40	2
XXX XXX Technical Elective 1	Э			4
Semester 5				
MAT XXX Mathematics Elective				3
ENG 10X English Composition Elective				3
ECO 1XX Economics Elective				3
IT 220	Emerging Topics in Computer Software Development	2	3	3
BPA 290	Business Programming and Systems Analysis Capstone	3	3	4
Semester 6				

Semester 6

BPA 292	Full-Time Cooperative Education 2: Business Programming and Systems Analysis	1	40	2
XXX XXX Technical Elective 2				4
Total Credits:		37	112	70
Electives				
English Composition Election	ve			
ENG 102	English Composition 2: Contempor	ary Issues		3
ENG 103	English Composition 2: Topics in Li	terature		3
ENG 104	English Composition 2: Technical C	Communication		3
ENG 105	English Composition 2: Business C	communication		3
<b>Humanities/Social Sciences</b>	s Elective			
COMM 130	Introduction to Film Studies			3
Or any ART, CULT, FRN, LIT	, MUS, PHI, REL, SPN, THE, CRJ, GEO, H	ST, LBR, POL, PSY, SOC		
<b>Economics Elective</b>				
ECO 105	Principles of Microeconomics			3
ECO 110	Principles of Macroeconomics			3
Mathematics Elective				
MAT 125	Algebra and Trigonometry			4
MAT 130	Intermediate Algebra for Statistics			4
MAT 131	Statistics 1			3
MAT 150	Intermediate Algebra			5
MAT 151	College Algebra			4
Technical Elective				
Take one of the following seri	es:			
BPA 230 & BPA 240	Mobile Application Development and Emerging Technologies: Wel	b and Mobile Applications		
Or				
BPA 211 & BPA 212	Business Application Development and Business Application Develo			
Or				
CPDM 151 & CPDM 152	ASP.NET C# 1 and ASP.NET C# 2			

## **BPA Courses**

## **BPA 130 Business Systems Analysis and Design**

## 3 Credits. 2 Lecture Hours. 3 Lab Hours.

An introductory course on business systems analysis within the framework of the system development life cycle. Topics include: business case analysis, requirement gathering, requirement modeling, enterprise modeling, and development strategies.

Prerequisites: AFL 085 and AFM 095, or appropriate placement test scores

## BPA 191 Part-Time Cooperative Education 1: Business Programming and Systems Analysis

#### 1 Credit. 1 Lecture Hour. 20 Lab Hours.

Students seeking an associate's degree participate in their first part-time field learning experience related to their degree. Students are expected to register for academic courses during the same semester. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: None

## BPA 192 Part-Time Cooperative Education 2: Business Programming and Systems Analysis

## 1 Credit. 1 Lecture Hour. 20 Lab Hours.

Students seeking an associate's degree participate in their second part-time field learning experience related to their degree. Students are expected to register for academic courses during the same semester. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 191

## BPA 193 Part-Time Cooperative Education 3: Business Programming and Systems Analysis

#### 1 Credit. 1 Lecture Hour. 20 Lab Hours.

Students seeking an associate's degree participate in their third part-time field learning experience related to their degree. Students are expected to register for academic courses during the same semester. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 192

#### BPA 194 Part-Time Cooperative Education 4: Business Programming and Systems Analysis

#### 1 Credit. 1 Lecture Hour. 20 Lab Hours.

Students seeking an associate's degree participate in their fourth part-time field learning experience related to their degree. Students are expected to register for academic courses during the same semester. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 193

#### BPA 195 Part-Time Cooperative Education 5: Business Programming and Systems Analysis

## 1 Credit. 1 Lecture Hour. 20 Lab Hours.

Students seeking an associate's degree participate in their fifth part-time field learning experience related to their degree. Students are expected to register for academic courses during the same semester. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 194

#### BPA 196 Part-Time Cooperative Education 6: Business Programming and Systems Analysis

#### 1 Credit. 1 Lecture Hour. 20 Lab Hours.

Students seeking an associate's degree participate in their sixth part-time field learning experience related to their degree. Students are expected to register for academic courses during the same semester. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 195

#### BPA 198 First Year Special Topics in Business Programming and Systems Analysis

#### 1-9 Credits. 0 Lecture Hour. 0 Lab Hour.

A course on selected topics related to Business Programming and Analysis, which gives students opportunities to study information not currently covered in other courses. Grades issued are A, B, C, D, or F.

Prerequisites: Instructor Approval

#### BPA 199 First Year Independent Project in Business Programming and Systems Analysis

#### 1-9 Credits. 0 Lecture Hour. 0 Lab Hour.

A project related to Business Programming and Analysis that is completed by one or more students to meet specific educational goals. Projects must have prior approval and supervision by Business Programming and Analysis faculty. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: Instructor Approval

## **BPA 211 Business Application Development 1: RPGLE/DB2**

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A course on the IBM operating system and utilities including DB2, Control Language, Query, SDA, and SQL. Topics include: RPGLE utilization of forms/ specifications, language operation codes and special functions used to generate reports, and transaction level file maintenance.

Prerequisites: IT 102

## BPA 212 Business Application Development 2: RPGLE/DB2

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A continuation of BPA 211. Topics include: RPGLE procedural programming including arrays/list processing, interactive applications, and subfiles; interactive and embedded SQL; and ILE programming through service programs to address introductory cross-platform programming.

Prerequisites: BPA 211

## **BPA 230 Mobile Application Development**

#### 4 Credits. 3 Lecture Hours. 2 Lab Hours.

A course on designing and programming applications for current mobile devices. Topics include: GUI programming application structure; and considerations related to network, database, video, GPS sensors, and multi-touch.

Prerequisites: None

## BPA 240 Emerging Technologies: Web and Mobile Applications

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A course on emerging technologies in software and applications development for the Web and mobile devices.

Prerequisites: BPA 230

#### **BPA 290 Business Programming and Systems Analysis Capstone**

## 4 Credits. 3 Lecture Hours. 3 Lab Hours.

Students work on a team project that demonstrates mastery of skills gained throughout their degree studies. Topics include: analyzing requirements, determining an IT solution, and implementing an IT solution.

Prerequisites: BPA 211, IT 161, and IT 210

#### 4

## BPA 291 Full-Time Cooperative Education 1: Business Programming and Systems Analysis

#### 2 Credits. 1 Lecture Hour. 40 Lab Hours.

Students seeking an associate's degree participate in their first full-time field learning experience related to their degree. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: None

## BPA 292 Full-Time Cooperative Education 2: Business Programming and Systems Analysis

#### 2 Credits. 1 Lecture Hour. 40 Lab Hours.

Students seeking an associate's degree participate in their second full-time field learning experience related to their degree. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 291

#### BPA 293 Full-Time Cooperative Education 3: Business Programming and Systems Analysis

#### 2 Credits. 1 Lecture Hour. 40 Lab Hours.

Students seeking an associate's degree participate in their third full-time field learning experience related to their degree. Students must follow cooperative education policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 292

#### BPA 294 Internship 1: Business Programming and Systems Analysis

#### 2 Credits. 1 Lecture Hour. 40 Lab Hours.

Students seeking an associate's degree participate in their first unpaid field learning experience related to their degree. Students must follow applicable policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: CIT 190

#### BPA 295 Internship 2: Business Programming and Systems Analysis

#### 2 Credits. 1 Lecture Hour. 40 Lab Hours.

Students seeking an associate's degree participate in their second unpaid field learning experience related to their degree. Students must follow applicable policies and procedures to earn credit. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: BPA 294

#### BPA 298 Second Year Special Topics in Business Programming and Systems Analysis

#### 1-9 Credits. 0 Lecture Hour. 0 Lab Hour.

A course on selected topics related to Business Programming and Analysis, which gives students opportunities to study information not currently covered in other courses. Grades issued are A, B, C, D, or F.

Prerequisites: Instructor Approval

#### BPA 299 Second Year Independent Project in Business Programming and Systems Analysis

## 1-9 Credits. 0 Lecture Hour. 0 Lab Hour.

A project related to Business Programming and Analysis that is completed by one or more students to meet specific educational goals. Projects must have prior approval and supervision by Business Programming and Analysis faculty. Grades issued are Satisfactory or Unsatisfactory.

Prerequisites: Instructor Approval

## **IT Courses**

## **IT 100 Computer Programming Foundations**

## 3 Credits. 2 Lecture Hours. 3 Lab Hours.

A course on fundamental concepts related to programming. Topics include: problem solving and developmental tools, design techniques such as flow charting and pseudo coding, and testing techniques used in programming.

Prerequisites: AFL 085, AFM 090 or appropriate placement test scores

## IT 101 .NET Programming 1

#### 3 Credits. 2 Lecture Hours. 3 Lab Hours.

An introduction to concepts of object-oriented software development using Visual Basic .NET. Topics include: application design methods, stages of software development, interaction with the .NET framework, and modular programming concepts utilizing procedures and functions.

Prerequisites: AFL 085 and AFM 090, or equivalent placement test scores

## IT 102 .NET Programming 2

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A continuation of IT 101. Topics include: object- oriented design and implementation using the .NET framework, developing class modules, and accessing and writing to external data storage and databases using ADO.NET and SQL.

Prerequisites: IT 101

## IT 103 .NET Programming 3

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A continuation of IT 102. Topics include creating, debugging, and maintaining Web-based database applications using the .NET framework.

Prerequisites: IT 102, IT 111

#### **IT 105 Information Technology Concepts**

#### 3 Credits. 2 Lecture Hours. 3 Lab Hours.

A course on information technology fundamentals. Topics include; the internet, software, hardware, I/O and storage, operating systems, communications and networks, database management, security, system development, programming, enterprise computing, and numbering systems. The course is delivered through online instruction only.

Prerequisites: AFL 085 and AFM 090, or appropriate placement test scores

#### IT 110 HTML with CSS and JavaScript

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A course on internet programming using HTML, CSS, and JavaScript. Topics include: HTML commands, cascading style sheets, JavaScript commands, web apps, and dynamic web pages.

Prerequisites: None

#### IT 111 Database Design and SQL

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A course on fundamentals of relational database design and implementation using Microsoft SQL Server. Topics include: SQL Enterprise Manager, fundamentals of database design and normalization, data import and export, Structured Query Language (SQL), indexes and keys, views, and stored procedures.

Prerequisites: AFL 085 and AFM 090, or appropriate placement test scores

#### IT 112 Database Design and SQL 2

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A continuation of IT 111. Topics include: advanced stored procedures using transact SQL, user defined functions, triggers, user defined data types, full text searching, replication, database maintenance plans, and designing various data models from abstract requirements.

Prerequisites: IT 111 (minimum grade C)

## IT 115 Operating Systems Administration

## 3 Credits. 2 Lecture Hours. 3 Lab Hours.

A course on the Windows operating system used on PC's. Topics include Windows utilization and management, utilities, managing disks, disaster recovery, troubleshooting, user management, productivity tools, and performance issues.

Prerequisites: AFL 085 or appropriate placement test score

#### IT 140 PHP and MySQL

## 4 Credits. 3 Lecture Hours. 3 Lab Hours.

A course in PHP web programming with a MySQL database. Topics include: PHP language, syntax, variables, and forms; MySQL database design; connecting to a MySQL database using PHP; inserting, editing, and deleting MySQL data using PHP; and building dynamic web pages using PHP and MySQL.

Prerequisites: None

### IT 150 Logistics and Distribution Technology

## 3 Credits. 2 Lecture Hours. 2 Lab Hours.

A course on technologies and software used in supply chain management for freight, air, and maritime logistics operations. Topics include: barcodes, RFID, Wi-Fi tags, logistics and inventory software, high frequency tracking, and passive/active tracking.

Prerequisites: SCM 105

## IT 161 Java Programming

#### 4 Credits. 3 Lecture Hours. 3 Lab Hours.

An introduction to the Java programming language. Topics include: data types, variables, basic command line input/output, decisions, loops, procedures, string manipulation, arrays, object-oriented development, event programming, and database programming.

Prerequisites: IT 101

#### IT 210 System Design and Implementation

## 3 Credits. 2 Lecture Hours. 3 Lab Hours.

A course on methodologies and techniques of the system development life cycle. Topics include: system design, project management for IT, system implementation, programming design, and system testing techniques.

Prerequisites: BPA 130

#### IT 215 Scripting

### 3 Credits. 2 Lecture Hours. 2 Lab Hours.

A course on task automation and configuration management using Microsoft PowerShell programming language. Topics include: modifying existing PowerShell scripts, and creating new scripts to automate common tasks.

Prerequisites: NETB 155

#### IT 220 Emerging Topics in Computer Software Development

## 3 Credits. 2 Lecture Hours. 3 Lab Hours.

A course on current topics related to Computer Software Development such as data reporting, XML, and other new concerns.

Prerequisites: IT 101, IT 110, IT 111